

System.Collections.IDictionary Interface

```
[ILASM]
.class interface public abstract IDictionary implements
System.Collections.ICollection,
System.Collections.IEnumerable

[C#]
public interface IDictionary: ICollection, IEnumerable
```

Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
 - CLSCompliantAttribute(true)

Type Attributes:

- DefaultMemberAttribute("Item") [*Note:* This attribute requires the RuntimeInfrastructure library.]

Implements:

- **System.Collections.ICollection**
- **System.Collections.IEnumerable**

Summary

Implemented by classes that support collections of associated keys and values (i.e. dictionaries).

Library: BCL

Description

[*Note:* Each key-value pair must have a unique non-null key, but the value of an association can be any object reference, including a null reference. The **System.Collections.IDictionary** interface allows the contained keys and values to be enumerated, but it does not imply any particular sort order.

System.Collections.IDictionary implementations fall into three categories: read-only, fixed-size, variable-size. A read-only implementation cannot be modified. A fixed-size implementation does not allow the addition or removal of elements, but it allows the

1 modification of existing elements. A variable-size implementation
2 allows the addition, removal and modification of elements.]

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1 Dictionary.Add(System.Object, 2 System.Object) Method

```
3 [ILASM]  
4 .method public hidebysig virtual abstract void Add(object  
5 key, object value)  
  
6 [C#]  
7 void Add(object key, object value)
```

8 Summary

9 Adds an entry with the provided key and value to the current instance.

10 Parameters

11
12

Parameter	Description
<i>key</i>	The System.Object to use as the key of the entry to add.
<i>value</i>	The System.Object to use as the value of the entry to add.

13
14

Description

15 If the specified key already exists in the current instance, this method
16 throws a **System.ArgumentException** exception but does not modify
17 the associated value.

18 Behaviors

19 As described above.

20 Exceptions

21
22

Exception	Condition
System.ArgumentNullException	<i>key</i> is null .
System.ArgumentException	An entry with the same key already exists in the current instance.
System.NotSupportedException	The current instance is read-only or has a fixed size.

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1 IDictionary.Clear() Method

```
2 [ILASM]  
3 .method public hidebysig virtual abstract void Clear()  
4 [C#]  
5 void Clear()
```

6 Summary

7 Removes all key and value pairs from the current instance.

8 Behaviors

9 As described above.

10 Exceptions

11
12

Exception	Condition
System.NotSupportedException	The System.Collections.IDictionary is read-only.

13
14
15

1 IDictionary.Contains(System.Object) 2 Method

```
3 [ILASM]  
4 .method public hidebysig virtual abstract bool  
5 Contains(object key)  
6  
7 [C#]  
8 bool Contains(object key)
```

8 Summary

9 Determines whether the current instance contains an entry with the
10 specified key.

11 Parameters

12
13

Parameter	Description
key	The key to locate in the System.Collections.IDictionary .

14
15
16

15 Return Value

17 **true** if the **System.Collections.IDictionary** contains an entry with
18 the key; otherwise, **false**.

19 Behaviors

20 As described above.

21 Exceptions

22
23

Exception	Condition
System.ArgumentNullException	key is null .

24
25
26

1 IDictionary.GetEnumerator() Method

```
2 [ILASM]  
3 .method public hidebysig virtual abstract class  
4 System.Collections.IDictionaryEnumerator GetEnumerator()  
  
5 [C#]  
6 IDictionaryEnumerator GetEnumerator()
```

7 Summary

8 Returns a **System.Collections.IDictionaryEnumerator** for the
9 current instance.

10 Return Value

11

12 A **System.Collections.IDictionaryEnumerator** for the current
13 instance.

14 Description

15 If the elements of the current instance are modified while an
16 enumeration is in progress, a call to
17 **System.Collections.IEnumerator.MoveNext** or
18 **System.Collections.IEnumerator.Current** will throw
19 **System.InvalidOperationException**.

20

21 [*Note:* For detailed information regarding the use of an enumerator,
22 see **System.Collections.IEnumerator**.]

23 Behaviors

24 As described above.

25

1 I Dictionary.Remove(System.Object)

2 Method

```
3 [ILASM]  
4 .method public hidebysig virtual abstract void  
5 Remove(object key)  
  
6 [C#]  
7 void Remove(object key)
```

8 Summary

9 Removes the entry with the specified key from the current instance.

10 Parameters

11
12

Parameter	Description
key	The key of the entry to remove.

13
14

15 Behaviors

16 If key is not found in the current instance, no exception is thrown and
17 the current instance remains unchanged.

18 Exceptions

19
20

Exception	Condition
System.ArgumentNullException	key is null .
System.NotSupportedException	The current instance is read-only or has a fixed size.

21
22
23

1 Dictionary.IsFixedSize Property

```
2 [ILASM]
3 .property bool IsFixedSize { public hidebysig virtual
4 abstract specialname bool get_IsFixedSize() }
5
6 [C#]
7 bool IsFixedSize { get; }
```

7 Summary

8 Gets a value indicating whether the current instance has a fixed size.

9 Property Value

10

11 **true** if the current instance has a fixed size; otherwise, **false**.

12 Description

13 This property is read-only.

14

15 [*Note:* A collection with a fixed size does not allow the addition or
16 removal of elements, but does allow the modification of existing
17 elements.]

18 Behaviors

19 As described above.

20 Default

21 The default of this property is **false**.

22 How and When to Override

23 Override this method, setting the value as **true**, to prevent the
24 addition and removal of the elements in the current instance.

25

1 Dictionary.IsReadOnly Property

```
2 [ILASM]
3 .property bool IsReadOnly { public hidebysig virtual
4 abstract specialname bool get_IsReadOnly() }
5
6 [C#]
7 bool IsReadOnly { get; }
```

7 Summary

8 Gets a value indicating whether the current instance is read-only.

9 Property Value

10

11 **true** if the current instance is read-only; otherwise, **false**.

12 Description

13 This property is read-only.

14

15 [*Note:* A collection that is read-only does not allow the addition,
16 removal, or modification of elements.]

17 Behaviors

18 As described above.

19 Default

20 The default of this property is **false**.

21 How and When to Override

22 Override this method, setting the value as **true**, to prevent the
23 addition, removal, and modification of the elements in the current
24 instance.

25

1 Dictionary.Item Property

```
2 [ILASM]
3 .property object Item[object key] { public hidebysig
4 virtual abstract specialname object get_Item(object key)
5 public hidebysig virtual abstract specialname void
6 set_Item(object key, object value) }
7
8 [C#]
9 object this[object key] { get; set; }
```

9 Summary

10 Gets or sets the element in the current instance that is associated with
11 the specified key.

12 Parameters

13
14

Parameter	Description
key	The key of the element to get or set.

15
16
17

16 Property Value

18 The element with the specified key.

19 Description

20 [Note: This property provides the ability to access a specific element in
21 the collection by using the following syntax: myCollection[index].]

22 Behaviors

23 When setting this property, if the specified key already exists in the
24 current instance, the value is required to be replaced; otherwise, a
25 new element is required to be created.

26 Exceptions

27
28

Exception	Condition
System.ArgumentNullException	key is null .
System.NotSupportedException	The property is set and the current instance is read-only. The property is set. key does not exist in the

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	collection, and the current instance has a fixed size.
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1 IDictionary.Keys Property

```
2 [ILASM]
3 .property class System.Collections.ICollection Keys {
4 public hidebysig virtual abstract specialname class
5 System.Collections.ICollection get_Keys() }
6
7 [C#]
8 ICollection Keys { get; }
```

8 Summary

9 Gets a **System.Collections.ICollection** containing the keys of the
10 current instance.

11 Property Value

12

13 A **System.Collections.ICollection** containing the keys of the current
14 instance.

15 Description

16 This property is read-only.

17 Behaviors

18 As described above.

19

1 Dictionary.Values Property

```
2 [ILASM]
3 .property class System.Collections.ICollection Values {
4 public hidebysig virtual abstract specialname class
5 System.Collections.ICollection get_Values() }
6
7 [C#]
8 ICollection Values { get; }
```

8 Summary

9 Gets a **System.Collections.ICollection** containing the values in the
10 current instance.

11 Property Value

12

13 A **System.Collections.ICollection** containing the values in the
14 current instance.

15 Description

16 This property is read-only.

17 Behaviors

18 As described above.

19