

System.EventArgs Class

```
[ILASM]
.class public serializable EventArgs extends System.Object

[C#]
public class EventArgs
```

Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
 - CLSCompliantAttribute(true)

Summary

EventArgs is the base class for classes containing event data.

Inherits From: System.Object

Library: BCL

Thread Safety: All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

Description

[*Note:* This class contains no event data; it is used by events that do not pass state information to an event handler when an event is raised. If the event handler requires state information, the application must create a subclass of this class to hold the data. For example, the **System.AssemblyLoadEventArgs** class is used to hold the data for assembly load events, and contains a **System.Reflection.Assembly** object that describes the loaded assembly.

For details on events, see **System.EventHandler**.]

1 EventArgs() Constructor

```
2 [ILASM]  
3 public rtspecialname specialname instance void .ctor()  
4 [C#]  
5 public EventArgs()
```

6 Summary

7 Constructs a new instance of the **EventArgs** class.

8

1 EventArgs.Empty Field

```
2 [ILASM]  
3 .field public static initOnly class System.EventArgs Empty  
4 [C#]  
5 public static readonly EventArgs Empty
```

6 Summary

7 Returns a new **System.EventArgs** instance for use with events that
8 have no state information.

9 Description

10 This field is read-only.

11
12 Accessing this field is equivalent to calling the **System.EventArgs**
13 constructor.

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