

# System.Net.Sockets.AddressFamily Enum

1  
2  
3  
4  
5  
6  
7  
8  
9  
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20  
21  
22  
23  
24  
25  
26  
27  
28  
29  
30  
31

```
[ILASM]  
.class public sealed serializable AddressFamily extends  
System.Enum  
  
[C#]  
public enum AddressFamily
```

## Assembly Info:

- Name: System
- Public Key: [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- Version: 1.0.x.x
- Attributes:
  - CLSCompliantAttribute(true)

## Summary

Specifies the addressing schemes used by the **System.Net.Sockets.Socket** class.

## Inherits From: System.Enum

Library: Networking

## Description

A **System.Net.Sockets.AddressFamily** member is specified to the **System.Net.Sockets.Socket** class constructors to identify the addressing scheme that the socket instance will use to resolve an address. For example, **System.Net.Sockets.AddressFamily.InterNetwork** indicates that an IP version 4 address is expected when a **System.Net.Sockets.Socket** instance connects to an endpoint.

# 1 AddressFamily.AppleTalk Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily AppleTalk = 16  
  
5 [C#]  
6 AppleTalk = 16
```

## 7 Summary

8 AppleTalk address.

9

# 1 AddressFamily.Atm Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Atm = 22  
  
5 [C#]  
6 Atm = 22
```

## 7 Summary

8 Native Asynchronous Transfer Mode (ATM) services address.

9

# 1 AddressFamily.Banyan Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Banyan = 21
```

```
5 [C#]  
6 Banyan = 21
```

## 7 Summary

8 Banyan address.

9

# 1 AddressFamily.Ccitt Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Ccitt = 10  
  
5 [C#]  
6 Ccitt = 10
```

## 7 Summary

8 Addresses for CCITT protocols, such as X.25.

9

# 1 AddressFamily.Chaos Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Chaos = 5  
  
5 [C#]  
6 Chaos = 5
```

## 7 Summary

8 Address for MIT CHAOS protocols.

9

# 1 AddressFamily.Cluster Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Cluster = 24  
5  
6 [C#]  
7 Cluster = 24
```

## 7 Summary

8 Address for Microsoft cluster products.

9

# 1 AddressFamily.DataKit Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily DataKit = 9  
  
5 [C#]  
6 DataKit = 9
```

## 7 Summary

8 Address for Datakit protocols.

9

# 1 AddressFamily.DataLink Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily DataLink = 13  
  
5 [C#]  
6 DataLink = 13
```

## 7 Summary

8 Direct data-link interface address.

9

# 1 AddressFamily.DecNet Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily DecNet = 12  
  
5 [C#]  
6 DecNet = 12
```

## 7 Summary

8 DECnet address.

9

# 1 AddressFamily.Ecma Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Ecma = 8  
  
5 [C#]  
6 Ecma = 8
```

## 7 Summary

8 European Computer Manufacturers Association (ECMA) address.

9

# 1 AddressFamily.FireFox Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily FireFox = 19  
  
5 [C#]  
6 FireFox = 19
```

## 7 Summary

8 FireFox address.

9

# 1 AddressFamily.HyperChannel Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily HyperChannel = 15  
5 [C#]  
6 HyperChannel = 15
```

## 7 Summary

8 NSC Hyperchannel address.

9

# 1 AddressFamily.Ieee12844 Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Ieee12844 = 25
```

```
5 [C#]  
6 Ieee12844 = 25
```

## 7 Summary

8 IEEE 1284.4 workgroup address.

9

# 1 AddressFamily.ImpLink Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily ImpLink = 3  
  
5 [C#]  
6 ImpLink = 3
```

## 7 Summary

8 ARPANET IMP address.

9

# 1 AddressFamily.InterNetwork Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily InterNetwork = 2  
  
5 [C#]  
6 InterNetwork = 2
```

## 7 Summary

8 Address for IP version 4.

9

# 1 AddressFamily.InterNetworkV6 Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily InterNetworkV6 = 23  
  
5 [C#]  
6 InterNetworkV6 = 23
```

## 7 Summary

8 Address for IP version 6.

9

# 1 AddressFamily.Ipx Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Ipx = 6  
  
5 [C#]  
6 Ipx = 6
```

## 7 Summary

8 Internetwork Packet Exchange (IPX) or Sequenced Packet Exchange  
9 (SPX) address.

10

# 1 AddressFamily.Irda Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Irda = 26  
  
5 [C#]  
6 Irda = 26
```

## 7 Summary

8 Infrared Data Association (IrDA) address.

9

# 1 AddressFamily.Iso Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Iso = 7  
  
5 [C#]  
6 Iso = 7
```

## 7 Summary

8 Address for ISO protocols.

9  
10 [Note: Multiple names are defined for this value based on prior art.  
11 This value is identical to **System.Net.Sockets.AddressFamily.Osi.**]

12

# 1 AddressFamily.Lat Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Lat = 14  
5  
6 [C#]  
7 Lat = 14
```

## 7 Summary

8 LAT address.

9

# 1 AddressFamily.NetBios Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily NetBios = 17  
  
5 [C#]  
6 NetBios = 17
```

## 7 Summary

8 NetBios address.

9

# 1 AddressFamily.NetworkDesigners Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily NetworkDesigners = 28  
5  
6 [C#]  
7 NetworkDesigners = 28
```

## 7 Summary

8 Address for Network Designers OSI gateway-enabled protocols.

9

# 1 AddressFamily.NS Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily NS = 6  
  
5 [C#]  
6 NS = 6
```

## 7 Summary

8 Address for Xerox NS protocols.

9

# 1 AddressFamily.Osi Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Osi = 7  
  
5 [C#]  
6 Osi = 7
```

## 7 Summary

8 Address for ISO protocols.

9

10 [Note: Multiple names are defined for this value based on prior art.

11 This value is identical to **System.Net.Sockets.AddressFamily.Iso.**]

12

# 1 AddressFamily.Pup Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Pup = 4  
5  
6 [C#]  
7 Pup = 4
```

## 7 Summary

8 Address for PUP protocols.

9

# 1 AddressFamily.Sna Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Sna = 11  
  
5 [C#]  
6 Sna = 11
```

## 7 Summary

8 IBM SNA address.

9

# 1 AddressFamily.Unix Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Unix = 1  
  
5 [C#]  
6 Unix = 1
```

## 7 Summary

8 Address is local to the host.

9

# 1 AddressFamily.Unknown Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Unknown = -1  
  
5 [C#]  
6 Unknown = -1
```

## 7 Summary

8 Used to indicate an uninitialized state. This member is not to be used  
9 when constructing instances of the **System.Net.Sockets.Socket**  
10 class.  
11

# 1 AddressFamily.Unspecified Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily Unspecified = 0  
  
5 [C#]  
6 Unspecified = 0
```

## 7 Summary

8 Unspecified address family.

9

# 1 AddressFamily.VoiceView Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.Sockets.AddressFamily VoiceView = 18  
  
5 [C#]  
6 VoiceView = 18
```

## 7 Summary

8 VoiceView address.

9