

1 System.Threading.Timeout Class

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3

```
4 [ILASM]  
5 .class public sealed Timeout extends System.Object  
6 [C#]  
7 public sealed class Timeout
```

8 Assembly Info:

- 9 • *Name:* mscorlib
- 10 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 11 • *Version:* 1.0.x.x
- 12 • *Attributes:*
 - 13 ○ CLSCompliantAttribute(true)

14 Summary

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16 Contains a constant used to specify an infinite amount of time.

17 Inherits From: System.Object

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19 **Library:** BCL

20

21 **Thread Safety:** All public static members of this type are safe for multithreaded
22 operations. No instance members are guaranteed to be thread safe.

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1 Timeout.Infinite Field

```
2 [ILASM]  
3 .field public static literal int32 Infinite = -1  
4 [C#]  
5 public const int Infinite = -1
```

6 Summary

7 A constant used to specify an infinite waiting period.

8 Description

9 The value of this constant is -1.

10

11 [Note: For threading methods that accept a timeout parameter, such
12 as **System.Threading.Thread.Sleep** and
13 **System.Threading.Thread.Join**, this value is used to suppress
14 method behavior that would normally occur due to elapsed time.]

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