

# System.Net.NetworkAccess Enum

```
[ILASM]
.class public sealed serializable NetworkAccess extends
System.Enum

[C#]
public enum NetworkAccess
```

## Assembly Info:

- *Name:* System
- *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
  - CLSCompliantAttribute(true)

## Summary

Specifies network access permission types.

## Inherits From: System.Enum

**Library:** Networking

## Description

This enumeration is used to indicate whether a permission object secures connect (client-side) or accept (server-side) operations.

[*Note:* The **System.Net.NetworkAccess** enumeration is used with the **System.Net.WebPermission** and **System.Net.SocketPermission** classes.]

# 1 NetworkAccess.Accept Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.NetworkAccess Accept = 128
```

```
5 [C#]  
6 Accept = 128
```

## 7 Summary

8 Specifies accept operations.

9  
10 [*Note:* This access type is typically used by servers.]

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# 1 NetworkAccess.Connect Field

```
2 [ILASM]  
3 .field public static literal valuetype  
4 System.Net.NetworkAccess Connect = 64  
  
5 [C#]  
6 Connect = 64
```

## 7 Summary

8 Specifies connect operations.

9  
10 [*Note:* This access type is typically used by clients.]

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