

# System.Threading.SynchronizationLockException Class

```
[ILASM]
.class public serializable SynchronizationLockException
extends System.SystemException

[C#]
public class SynchronizationLockException: SystemException
```

## Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- *Version:* 1.0.x.x
- *Attributes:*
  - CLSCompliantAttribute(true)

## Summary

Represents the error that occurs when a method requires the caller to own the lock on a given **System.Threading.Monitor**, and the method is invoked by a caller that does not own that lock.

## Inherits From: System.SystemException

**Library:** BCL

**Thread Safety:** All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

## Description

**System.Threading.SynchronizationLockException** is thrown if the **System.Threading.Monitor.Pulse**, **System.Threading.Monitor.PulseAll**, or **System.Threading.Monitor.Wait** methods are invoked for a specified object, but the caller does not own the lock on that object. **System.Threading.SynchronizationLockException** is also thrown when the **System.Threading.Monitor.Exit** method is called to release the lock on an object, but the caller does not own the lock on that object.

To acquire the lock on an object, use **System.Threading.Monitor.Enter**. To release the lock on an object, use **System.Threading.Monitor.Exit**.

# 1 SynchronizationLockException() 2 Constructor

```
3 [ILASM]  
4 public rtspecialname specialname instance void .ctor()  
5 [C#]  
6 public SynchronizationLockException()
```

## 7 Summary

8 Constructs and initializes a new instance of the  
9 **System.Threading.SynchronizationLockException** class.

## 10 Description

11 This constructor initializes the  
12 **System.Threading.SynchronizationLockException.Message**  
13 property of the new instance to a system-supplied message that  
14 describes the error, such as "Synchronization method was invoked  
15 from an unsynchronized block of code." This message takes into  
16 account the current system culture.

17 The  
18 **System.Threading.SynchronizationLockException.InnerException**  
19 property is initialized to **null**.  
20

21

# 1 SynchronizationLockException(System.String) Constructor

```
3 [ILASM]  
4 public rtspecialname specialname instance void .ctor(string  
5 message)  
  
6 [C#]  
7 public SynchronizationLockException(string message)
```

## 8 Summary

9 Constructs and initializes a new instance of the  
10 **System.Threading.SynchronizationLockException** class.

## 11 Parameters

12  
13

Parameter	Description
<i>message</i>	A <b>System.String</b> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.

14  
15

## 15 Description

16 This constructor initializes the  
17 **System.Threading.SynchronizationLockException.Message**  
18 property of the new instance using *message*. If *message* is **null**, the  
19 **System.Threading.SynchronizationLockException.Message**  
20 property is initialized to the system-supplied message provided by the  
21 constructor that takes no arguments.

22  
23 The  
24 **System.Threading.SynchronizationLockException.InnerException**  
25 property is initialized to **null**.

26

# SynchronizationLockException(System.String, System.Exception) Constructor

```
[ILASM]
public rtspecialname specialname instance void .ctor(string
message, class System.Exception innerException)

[C#]
public SynchronizationLockException(string message,
Exception innerException)
```

## Summary

Constructs and initializes a new instance of the **System.Threading.SynchronizationLockException** class.

## Parameters

Parameter	Description
<i>message</i>	A <b>System.String</b> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.
<i>innerException</i>	An instance of <b>System.Exception</b> that is the cause of the current exception. If <i>innerException</i> is non-null, then the current Exception was raised in a catch block handling <i>innerException</i> .

## Description

This constructor initializes the **System.Threading.SynchronizationLockException.Message** property of the new instance using *message* and the **System.Threading.SynchronizationLockException.InnerException** property using *innerException*. If *message* is **null**, the **System.Threading.SynchronizationLockException.Message** property is initialized to the system-supplied message provided by the constructor that takes no arguments.

[Note: For more information on inner exceptions, see **System.Exception.InnerException**.]