

1 System.Xml.WriteState Enum

```
2 [ILAsm]  
3 .class public sealed serializable WriteState extends System.Enum  
4 [C#]  
5 public enum WriteState
```

6 Assembly Info:

- 7 • *Name:* System.Xml
- 8 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00 00]
- 9 • *Version:* 2.0.x.x
- 10 • *Attributes:*
 - 11 ○ CLSCompliantAttribute(true)

12 Summary

13 Specifies the write state of an instance of a class derived from the
14 System.Xml.XmlWriter class.

15 Inherits From: System.Enum

16

17 **Library:** XML

18

19 Description

20 When a writer is instantiated, the write state is set to `start`. While content is written,
21 the write state is set to reflect the type of content being written. When the
22 `System.Xml.XmlWriter.Close` method is called, the write state is set to `Closed`. The
23 `System.Xml.XmlWriter.WriteEndDocument` method resets the write state back to
24 `start`, allowing the writer to write a new XML document.

25

1 WriteState.Attribute Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Attribute = 3  
4 [C#]  
5 Attribute = 3
```

6 Summary

7 An attribute value is being written.

8

1 WriteState.Closed Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Closed = 5  
4 [C#]  
5 Closed = 5
```

6 Summary

7 The System.Xml.XmlWriter.Close method has been called.

8

1 WriteState.Content Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Content = 4  
4 [C#]  
5 Content = 4
```

6 Summary

7 Element content is being written.

8

1 WriteState.Element Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Element = 2  
4 [C#]  
5 Element = 2
```

6 Summary

7 An element start tag is being written.

8

1 WriteState.Prolog Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Prolog = 1  
4 [C#]  
5 Prolog = 1
```

6 Summary

7 The XML declaration is being written.

8

1 WriteState.Start Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Xml.WriteState Start = 0  
4 [C#]  
5 Start = 0
```

6 Summary

7 None of the writing methods have been called.

8

9 The `System.Xml.XmlWriter.WriteEndDocument` method resets the write state to this
10 value.

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