

# 1 System.MemberAccessException Class

```
2 [ILAsm]  
3 .class public serializable MemberAccessException extends  
4 System.SystemException  
  
5 [C#]  
6 public class MemberAccessException: SystemException
```

## 7 Assembly Info:

- 8 • *Name:* mscorlib
- 9 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 10 • *Version:* 2.0.x.x
- 11 • *Attributes:*
  - 12 ○ CLSCompliantAttribute(true)

## 13 Summary

14 System.MemberAccessException is the base class for exceptions that occurs when an  
15 attempt to locate or access a type member fails.

## 16 Inherits From: System.SystemException

17

18 **Library:** RuntimeInfrastructure

19

20 **Thread Safety:** All public static members of this type are safe for multithreaded operations.  
21 No instance members are guaranteed to be thread safe.

22

## 23 Description

24 [*Note:* System.MemberAccessException exceptions are typically thrown by the system  
25 when members in a class library have been changed or removed, and an assembly that  
26 references the class library has not been recompiled.

27

28 The Base Class Library includes the following derived types:

- 29 • System.FieldAccessException
- 30 • System.MethodAccessException
- 31 • System.MissingMemberException

32 When appropriate, use these types instead of System.MemberAccessException.

33

34 ]

35

# 1 MemberAccessException() Constructor

```
2 [ILAsm]  
3 public rtspecialname specialname instance void .ctor()  
4 [C#]  
5 public MemberAccessException()
```

## 6 Summary

7 Constructs and initializes a new instance of the `System.MemberAccessException` class.

## 8 Description

9 This constructor initializes the `System.MemberAccessException.Message` property of the  
10 new instance to a system-supplied message that describes the error, such as "Cannot  
11 access member." This message takes into account the current system culture.  
12

13 The `System.MemberAccessException.InnerException` property of the new instance is  
14 initialized to `null`.

15

# 1 MemberAccessException(System.String)

## 2 Constructor

```
3 [ILAsm]  
4 public rtspecialname specialname instance void .ctor(string message)  
5 [C#]  
6 public MemberAccessException(string message)
```

### 7 Summary

8 Constructs and initializes a new instance of the `System.MemberAccessException` class.

### 9 Parameters

Parameter	Description
<i>message</i>	A <code>System.String</code> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.

10

### 11 Description

12 This constructor initializes the `System.MemberAccessException.Message` property of the  
13 new instance using *message*. If *message* is null, the  
14 `System.MemberAccessException.Message` property is initialized to the system-supplied  
15 message provided by the constructor that takes no arguments.

16

17 The `System.MemberAccessException.InnerException` property of the new instance is  
18 initialized to null.

19

# 1 MemberAccessException(System.String, 2 System.Exception) Constructor

```
3 [ILAsm]  
4 public rtspecialname specialname instance void .ctor(string message, class  
5 System.Exception inner)  
  
6 [C#]  
7 public MemberAccessException(string message, Exception inner)
```

## 8 Summary

9 Constructs and initializes a new instance of the `System.MemberAccessException` class.

## 10 Parameters

Parameter	Description
<i>message</i>	A <code>System.String</code> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.
<i>inner</i>	An instance of <code>System.Exception</code> that is the cause of the current exception. If <i>inner</i> is not a null reference, then the current <code>System.Exception</code> was raised in a catch block handling <i>inner</i> .

## 11 12 Description

13 This constructor initializes the `System.MemberAccessException.Message` property of the  
14 new instance using *message* and the `System.MemberAccessException.InnerException`  
15 property using *inner*. If *message* is null, the `System.MemberAccessException.Message`  
16 property is initialized to the system-supplied message provided by the constructor that  
17 takes no arguments.

18  
19 [Note: For more information on inner exceptions, see  
20 `System.Exception.InnerException`.]  
21  
22

23