

# 1 System.EventArgs Class

```
2 [ILAsm]  
3 .class public serializable EventArgs extends System.Object  
4 [C#]  
5 public class EventArgs
```

## 6 Assembly Info:

- 7 • *Name:* mscorlib
- 8 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00 00]
- 9 • *Version:* 2.0.x.x
- 10 • *Attributes:*
  - 11 ○ CLSCompliantAttribute(true)

## 12 Summary

13 EventArgs is the base class for classes containing event data.

## 14 Inherits From: System.Object

15

16 **Library:** BCL

17

18 **Thread Safety:** All public static members of this type are safe for multithreaded operations.  
19 No instance members are guaranteed to be thread safe.

20

## 21 Description

22 [*Note:* This class contains no event data; it is used by events that do not pass state  
23 information to an event handler when an event is raised. If the event handler requires  
24 state information, the application must create a subclass of this class to hold the data.  
25 For example, the `System.AssemblyLoadEventArgs` class is used to hold the data for  
26 assembly load events, and contains a `System.Reflection.Assembly` object that  
27 describes the loaded assembly.

28

29 For details on events, see `System.EventHandler`.

30

31 ]

32

# 1 EventArgs() Constructor

```
2 [ILAsm]  
3 public rtspecialname specialname instance void .ctor()  
4 [C#]  
5 public EventArgs()
```

## 6 Summary

7 Constructs a new instance of the EventArgs class.

8

# 1 EventArgs.Empty Field

```
2 [ILAsm]  
3 .field public static initOnly class System.EventArgs Empty  
4 [C#]  
5 public static readonly EventArgs Empty
```

## 6 Summary

7 Returns a new `System.EventArgs` instance for use with events that have no state  
8 information.

## 9 Description

10 This field is read-only.

11  
12 Accessing this field is equivalent to calling the `System.EventArgs` constructor.

13