

1 System.Net.NetworkAccess Enum

```
2 [ILAsm]  
3 .class public sealed serializable NetworkAccess extends System.Enum  
4 [C#]  
5 public enum NetworkAccess
```

6 Assembly Info:

- 7 • *Name:* System
- 8 • *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 9 • *Version:* 2.0.x.x
- 10 • *Attributes:*
 - 11 ○ CLSCompliantAttribute(true)

12 Summary

13 Specifies network access permission types.

14 Inherits From: System.Enum

15

16 **Library:** Networking

17

18 Description

19 This enumeration is used to indicate whether a permission object secures connect
20 (client-side) or accept (server-side) operations.

21

22 [*Note:* The `System.Net.NetworkAccess` enumeration is used with the
23 `System.Net.WebPermission` and `System.Net.SocketPermission` classes.]

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1 NetworkAccess.Accept Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Net.NetworkAccess Accept =  
4 128  
5 [C#]  
6 Accept = 128
```

7 Summary

8 Specifies accept operations.

9

10 [*Note:* This access type is typically used by servers.]

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1 NetworkAccess.Connect Field

```
2 [ILAsm]  
3 .field public static literal valuetype System.Net.NetworkAccess Connect =  
4 64  
5 [C#]  
6 Connect = 64
```

7 Summary

8 Specifies connect operations.

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10 [*Note:* This access type is typically used by clients.]

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