

# System.Net.WebPermissionAttribute Class

```
[ILAsm]
.class public sealed serializable WebPermissionAttribute extends
System.Security.Permissions.CodeAccessSecurityAttribute

[C#]
public sealed class WebPermissionAttribute: CodeAccessSecurityAttribute
```

## Assembly Info:

- *Name:* System
- *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00 00]
- *Version:* 2.0.x.x
- *Attributes:*
  - CLSCompliantAttribute(true)

## Type Attributes:

- AttributeUsageAttribute(AttributeTargets.Assembly | AttributeTargets.Class | AttributeTargets.Struct | AttributeTargets.Constructor | AttributeTargets.Method, AllowMultiple=true, Inherited=false)

## Summary

Used to declaratively specify permission to access Internet resources.

## Inherits From: System.Security.Permissions.CodeAccessSecurityAttribute

**Library:** Networking

**Thread Safety:** All public static members of this type are safe for multithreaded operations. No instance members are guaranteed to be thread safe.

## Description

[*Note:* The security information declared by a security attribute is stored in the metadata of the attribute target, and is accessed by the system at run-time. Security attributes are used for declarative security only. For imperative security, use the corresponding permission class, `System.Net.WebPermission`.

The allowable `System.Net.WebPermissionAttribute` targets are determined by the `System.Security.Permissions.SecurityAction` passed to the constructor.

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# WebPermissionAttribute(System.Security.Permissions.SecurityAction) Constructor

```
[ILAsm]
public rtspecialname specialname instance void .ctor(valuetype
System.Security.Permissions.SecurityAction action)

[C#]
public WebPermissionAttribute(SecurityAction action)
```

## Summary

Constructs a new instance of the `System.Net.WebPermissionAttribute` class with the specified `System.Security.Permissions.SecurityAction` value.

## Parameters

Parameter	Description
<i>action</i>	A <code>System.Security.Permissions.SecurityAction</code> value.

## Exceptions

Exception	Condition
<b>System.ArgumentException</b>	<i>action</i> is not a valid <code>System.Security.Permissions.SecurityAction</code> value.

# WebPermissionAttribute.CreatePermission() Method

```
[ILAsm]  
.method public hidebysig virtual class System.Security.IPermission  
CreatePermission()  
  
[C#]  
public override IPermission CreatePermission()
```

## Summary

Returns a `System.Net.WebPermission` instance that contains the security information of the current instance.

## Return Value

A `System.Net.WebPermission` object with the security information of the current instance.

## Description

[*Note:* Applications typically do not call this method; it is intended for use by the system.

The security information described by a security attribute is stored in the metadata of the attribute target, and is accessed by the system at run-time. The system uses the object returned by this method to convert the security information of the current instance into the form stored in metadata.

This method overrides  
`System.Security.Permissions.SecurityAttribute.CreatePermission.`

]

# WebPermissionAttribute.Accept Property

```
[ILAsm]
.property string Accept { public hidebysig specialname instance string
get_Accept() public hidebysig specialname instance void set_Accept(string
value) }

[C#]
public string Accept { get; set; }
```

## Summary

Gets or sets the URI accepted by the current instance.

## Property Value

A `System.String` that represents the URI accepted by the current instance.

## Description

This property is write-once. Once this property has been set to a non-null value, attempts to set this property to new value cause a `System.ArgumentException`.

## Exceptions

Exception	Condition
<b>System.ArgumentException</b>	System.Net.WebPermissionAttribute.Accept is being set and is not null.

# WebPermissionAttribute.Connect Property

```
[ILAsm]
.property string Connect { public hidebysig specialname instance string
get_Connect() public hidebysig specialname instance void
set_Connect(string value) }

[C#]
public string Connect { get; set; }
```

## Summary

Gets or sets the URI connection controlled by the current instance.

## Property Value

A `System.String` that represents the connection controlled by the current instance.

## Description

This property is write-once. Once this property has been set to a non-null value, attempts to set this property to new value cause a `System.ArgumentException`.

## Exceptions

Exception	Condition
<b>System.ArgumentException</b>	System.Net.WebPermissionAttribute.Connect is being set and is not null.