

1 System.ICloneable Interface

```
2 [ILAsm]  
3 .class interface public abstract ICloneable  
  
4 [C#]  
5 public interface ICloneable
```

6 Assembly Info:

- 7 • *Name:* mscorlib
- 8 • *Public Key:* [00 00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 9 • *Version:* 2.0.x.x
- 10 • *Attributes:*
 - 11 ○ CLSCompliantAttribute(true)

12 Summary

13 Implemented by classes that require control over the way in which copies of instances
14 are constructed.

15 **Library:** BCL

16

17 Description

18 [*Note:* System.ICloneable contains the System.ICloneable.Clone method. The
19 consumer of an object should call this method when a copy of the object is needed.]
20
21

22

1 ICloneable.Clone() Method

```
2 [ILAsm]  
3 .method public hidebysig virtual abstract object Clone()  
4 [C#]  
5 object Clone()
```

6 Summary

7 Creates a copy of the current instance.

8 Return Value

9 A *System.Object* of the same type as the current instance, containing copies of the
10 non-static members of the current instance.

11 Description

12 The exact behavior of this method is unspecified. The intent of the method is to provide
13 a mechanism that constructs instances that are copies of the current instance, without
14 regard for class-specific definitions of the term "copy".

15
16 [*Note:* Use the *System.Object.MemberwiseClone* method to create a shallow copy of an
17 object. For more information, see *System.Object.MemberwiseClone*.]
18
19

20 Behaviors

21 This method is required to return an instance of the same type as the current instance.
22

23 How and When to Override

24 Implement this method to provide class-specific copying behavior.
25

26 Usage

27 Use the *System.ICloneable.Clone* method to obtain a copy of the current instance.
28

29 Example

1 The following example shows an implementation of `System.ICloneable.Clone` that
2 uses the `System.Object.MemberwiseClone` method to create a copy of the current
3 instance.

```
4 [C#  
5  
6 using System;  
7 class MyClass:ICloneable {  
8     public int myField;  
9     public MyClass() {  
10         myField = 0;  
11     }  
12     public MyClass(int value) {  
13         myField = value;  
14     }  
15     public object Clone() {  
16         return this.MemberwiseClone();  
17     }  
18 }  
19 public class TestMyClass {  
20     public static void Main() {  
21         MyClass my1 = new MyClass(44);  
22         MyClass my2 = (MyClass) my1.Clone();  
23         Console.WriteLine("my1 {0} my2 {1}",my1.myField, my2.myField);  
24         my2.myField = 22;  
25         Console.WriteLine("my1 {0} my2 {1}",my1.myField, my2.myField);  
26     }  
27 }
```

28 The output is

```
29  
30 my1 44 my2 44  
31  
32  
33 my1 44 my2 22  
34
```

35