

# 1 System.Threading.Timeout Class

```
2 [ILAsm]  
3 .class public sealed Timeout extends System.Object  
4 [C#]  
5 public sealed class Timeout
```

## 6 Assembly Info:

- 7 • *Name:* mscorlib
- 8 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 9 • *Version:* 2.0.x.x
- 10 • *Attributes:*
  - 11 ○ CLSCompliantAttribute(true)

## 12 Summary

13 Contains a constant used to specify an infinite amount of time.

## 14 Inherits From: System.Object

15

16 **Library:** BCL

17

18 **Thread Safety:** All public static members of this type are safe for multithreaded operations.  
19 No instance members are guaranteed to be thread safe.

20

# 1 Timeout.Infinite Field

```
2 [ILAsm]  
3 .field public static literal int32 Infinite = -1  
4 [C#]  
5 public const int Infinite = -1
```

## 6 Summary

7 A constant used to specify an infinite waiting period.

## 8 Description

9 The value of this constant is -1.

10  
11 [*Note:* For threading methods that accept a timeout parameter, such as  
12 `System.Threading.Thread.Sleep` and `System.Threading.Thread.Join`, this value is  
13 used to suppress method behavior that would normally occur due to elapsed time.]  
14  
15

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