

1 System.ExecutionEngineException Class

```
2 [ILAsm]  
3 .class public sealed serializable ExecutionEngineException extends  
4 System.SystemException  
  
5 [C#]  
6 public sealed class ExecutionEngineException: SystemException
```

7 Assembly Info:

- 8 • *Name:* mscorlib
- 9 • *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00]
- 10 • *Version:* 2.0.x.x
- 11 • *Attributes:*
 - 12 ○ CLSCompliantAttribute(true)

13 Summary

14 Represents an internal error in the execution engine.

15 Inherits From: System.SystemException

16

17 **Library:** BCL

18

19 **Thread Safety:** All public static members of this type are safe for multithreaded operations.
20 No instance members are guaranteed to be thread safe.

21

22 Description

23 [*Note:* Execution engine errors are fatal errors that should never occur. Such errors
24 occur mainly when the execution engine has been corrupted or data is missing.

25

26 The system can throw this exception at any time. When possible, the system throws an
27 exception that provides more information than the `System.ExecutionEngineException`
28 exception.

29

30 For information on conditions under which the CLI throws
31 `System.ExecutionEngineException` exceptions, see Partition II of the CLI Specification.

32

33 Applications should not throw `System.ExecutionEngineException`.

34

35]

36

1 ExecutionEngineException() Constructor

```
2 [ILAsm]  
3 public rtspecialname specialname instance void .ctor()  
4 [C#]  
5 public ExecutionEngineException()
```

6 Summary

7 Constructs and initializes a new instance of the `System.ExecutionEngineException`
8 class.

9 Description

10 This constructor initializes the `System.ExecutionEngineException.Message` property of
11 the new instance to a system-supplied message that describes the error, such as
12 "Internal error occurred." This message takes into account the current system culture.

13
14 The `System.ExecutionEngineException.InnerException` property is initialized to
15 null.

16

1 ExecutionEngineException(System.String)

2 Constructor

```
3 [ILAsm]  
4 public rtspecialname specialname instance void .ctor(string message)  
5  
6 [C#]  
7 public ExecutionEngineException(string message)
```

7 Summary

8 Constructs and initializes a new instance of the `System.ExecutionEngineException`
9 class.

10 Parameters

Parameter	Description
<i>message</i>	A <code>System.String</code> that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.

11 12 Description

13 This constructor initializes the `System.ExecutionEngineException.Message` property of
14 the new instance using *message*. If *message* is null, the
15 `System.ExecutionEngineException.Message` property is initialized to the system-
16 supplied message provided by the constructor that takes no arguments. The
17 `System.ExecutionEngineException.InnerException` property is initialized to null.

18

1 ExecutionEngineException(System.String, 2 System.Exception) Constructor

```
3 [ILAsm]  
4 public rtspecialname specialname instance void .ctor(string message, class  
5 System.Exception innerException)  
  
6 [C#]  
7 public ExecutionEngineException(string message, Exception innerException)
```

8 Summary

9 Constructs and initializes a new instance of the System.ExecutionEngineException
10 class.

11 Parameters

Parameter	Description
<i>message</i>	A System.String that describes the error. The content of <i>message</i> is intended to be understood by humans. The caller of this constructor is required to ensure that this string has been localized for the current system culture.
<i>innerException</i>	An instance of System.Exception that is the cause of the current exception. If <i>innerException</i> is non-null, then the current exception was raised in a catch block handling <i>innerException</i> .

12 13 Description

14 This constructor initializes the System.ExecutionEngineException.Message property of
15 the new instance using *message*, and the
16 System.ExecutionEngineException.InnerException property using *innerException*. If
17 *message* is null, the System.ExecutionEngineException.Message property is
18 initialized to the system-supplied message provided by the constructor that takes no
19 arguments.

20
21 [Note: For information on inner exceptions, see System.Exception.InnerException.]
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